i-Life
PRESENTS

i-Come to Life

DISCOVERY

AR Learn and Play with Augmented Reality(AR)

FREE APP

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i-Life
PRESENTS

i-Come to Life with COLOURS

-Phonics-

AR Learn and Play with Augmented Reality(AR)

Instructions Manual for

i - Come to Life with Colours

1. Download "**i-Life Discovery**" app from Google Play / App Store.
2. Open the application and choose **Colours → Phonics**.
3. Choose the object or animal that you would want to bring to life.
4. Colour the image using colour pencils or crayons.
5. Point the camera of your mobile/tablet on pages containing AR icon in the book.
6. Wait for the 3D object/animal to appear on the screen.
7. Use the ☰ menu option to **Reset, Pause** & take a **Snapshot**.

8. Use your finger to rotate the 3D model.

9. Use the thumb and the index finger to adjust the size of displayed 3D model.

10. Click "RESET" to bring the image back to its original size.

11. The live colouring option lets you colour the model when it is visible on the screen.

12. Click "SNAPSHOT" to take a picture of your art work. Open the gallery to view the saved image.

13. Click "TOGGLE COLOURS" to toggle between the real object/animal and the object/animal coloured by you.

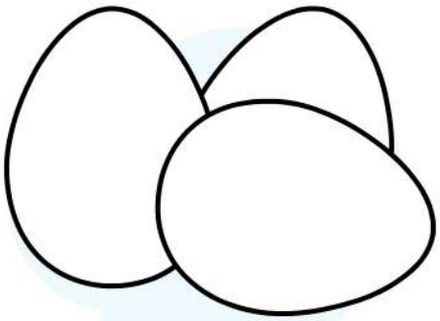
Note:
1. Kindly ensure that the pages do not have any folds while scanning.
2. For some reason, if you encounter any issues with the app while scanning, kindly restart the app.

Practice Sheet

i-Life

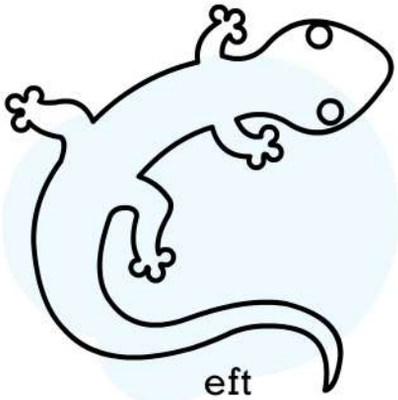
Vowel Sound "e"

Colour the pictures that begins with the letter "e".

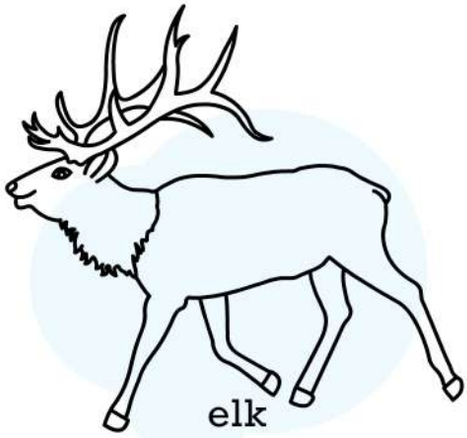


eggs

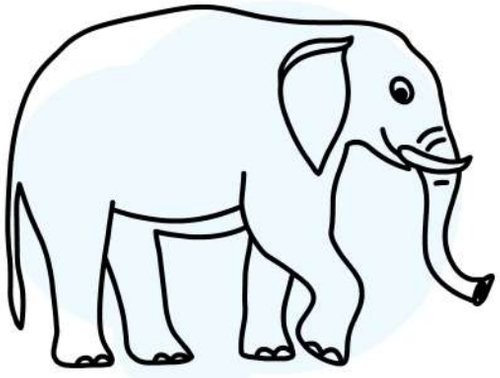
elf



eft



elk



elephant

eskimo

Practice Sheet

i-Life

Vowel Sound "e"

Vowel Maze

Help mama elephant get to its calf by connecting the vowel letter "e" all the way from mama to the calf.

	e	e	e	e
u	i	a	o	e
e	e	e	e	e
e	a	i	o	u
e	o	i	a	u
e	e	e	e	

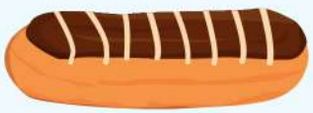
i-Life
Ee
Elephant
AR
SCAN THIS IMAGE
(Colours - Phonics)

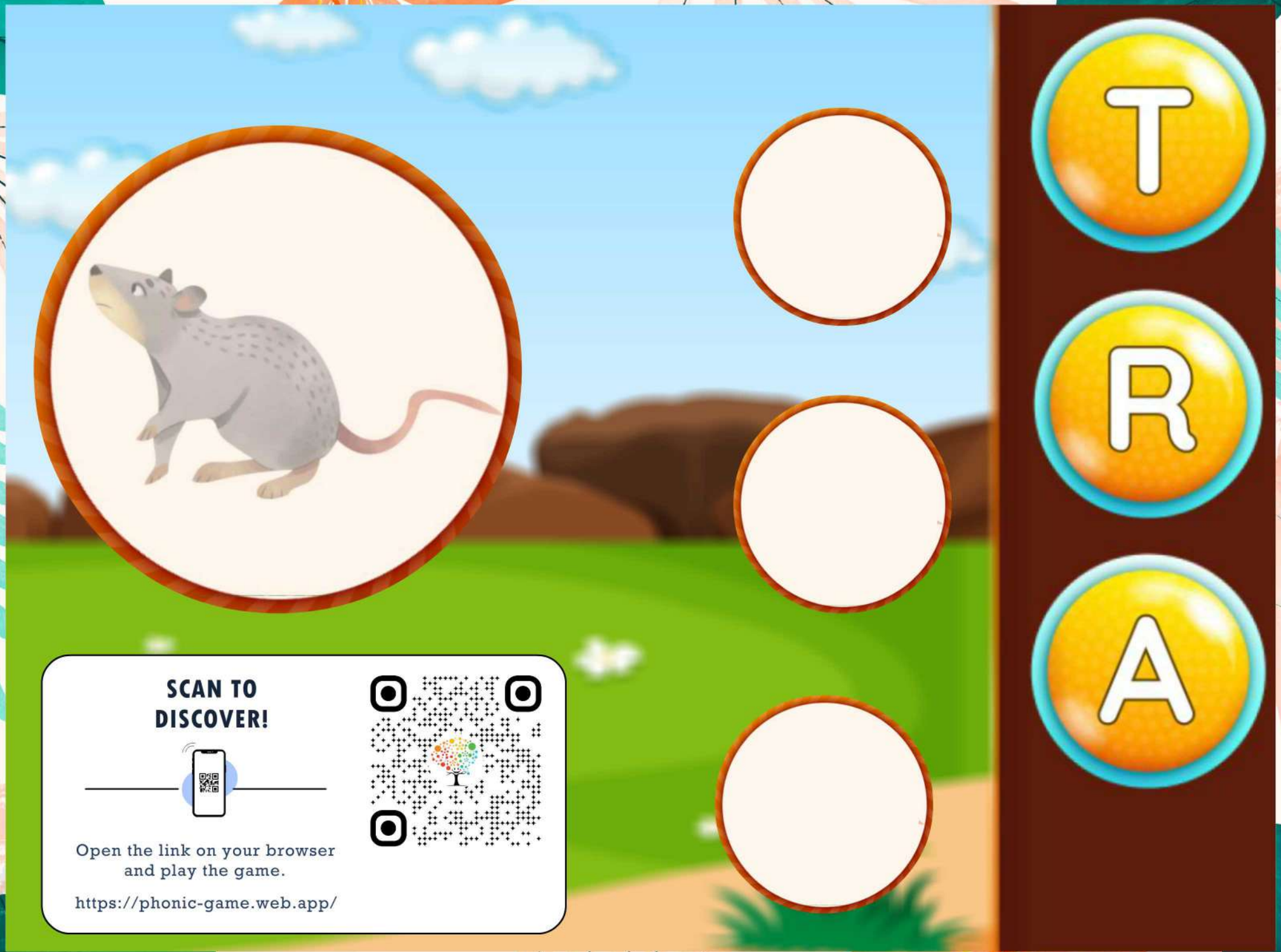
Practice Sheet

i-Life

Vowel Sound "e"

Circle the image that begins with "e" and cross out the image that does not have an "e" sound.



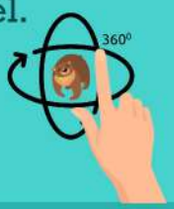

T
R
A
SCAN TO DISCOVER!
Open the link on your browser and play the game.
https://phonic-game.web.app/

Instructions Manual for

i - Come to Life with Colours

1. Download "**i-Life Discovery**" app from Google Play / App Store.
2. Open the application and choose **Colours** → **Numbers**.
3. Choose the Number that you would want to learn.
4. Point the camera of your mobile/tablet on pages containing AR icon in the book.
5. Wait for the Number and the relevant 3D object/animal to appear on the screen.
6. Use the ☰ menu option to do **Reset, Mute** & take a **Snapshot**.

7. Use your finger to rotate the 3D model.



8. Use the thumb and the index finger to adjust the size of displayed 3D model.

9. Click "RESET" to bring the image back to its original size.

10. Click "SNAPSHOT" to take a picture of the 3D model. Open the gallery to view the saved image.

Note: 1. Kindly ensure that the pages do not have any folds while scanning.

2. For some reason, if you encounter any issues with the app while scanning, kindly restart the app.

i-Life
PRESENTS

i-Come to Life with COLOURS

-Numbers-

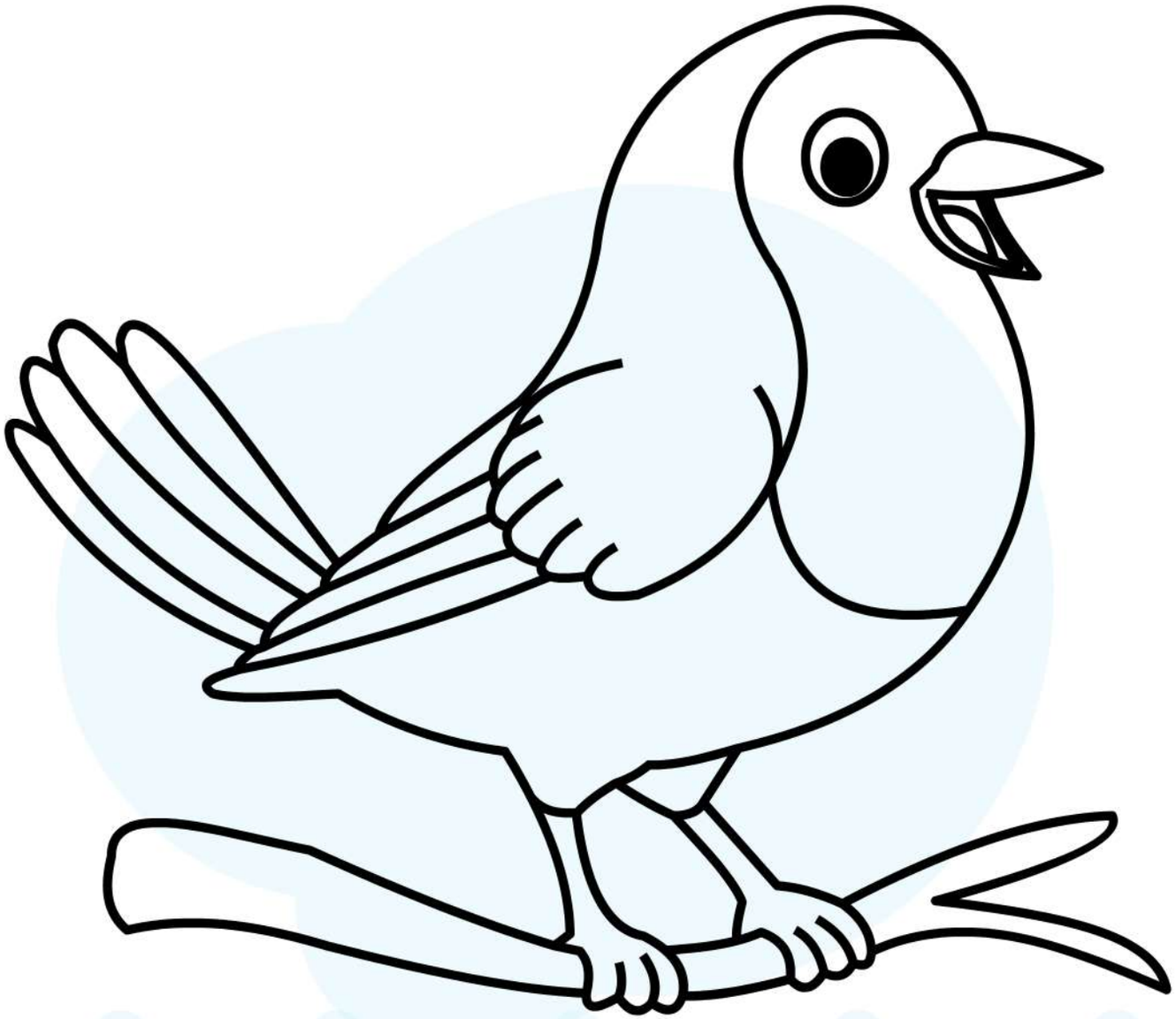
AR Learn and Play with Augmented Reality(AR)

Practice Sheet

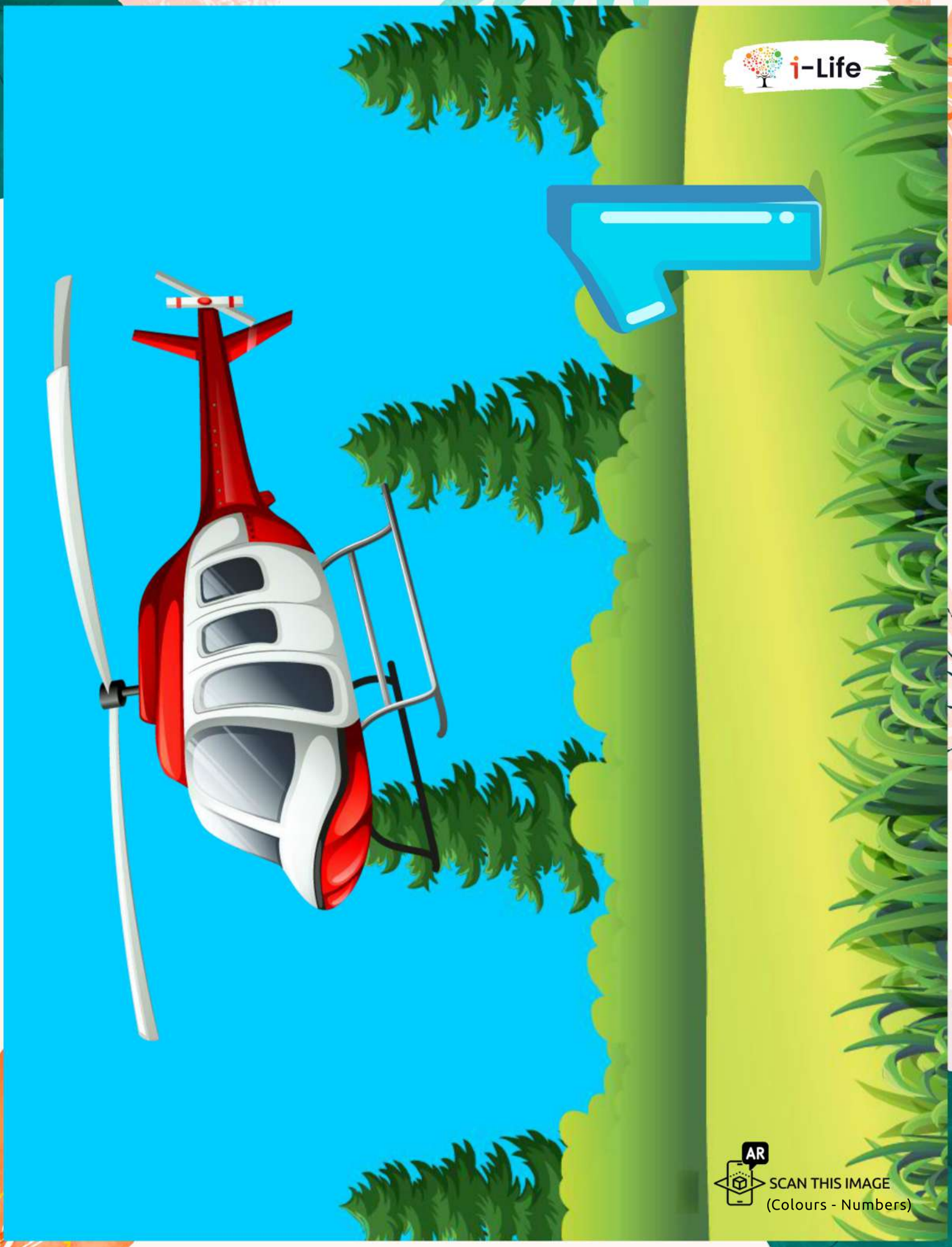
i-Life

Number-1

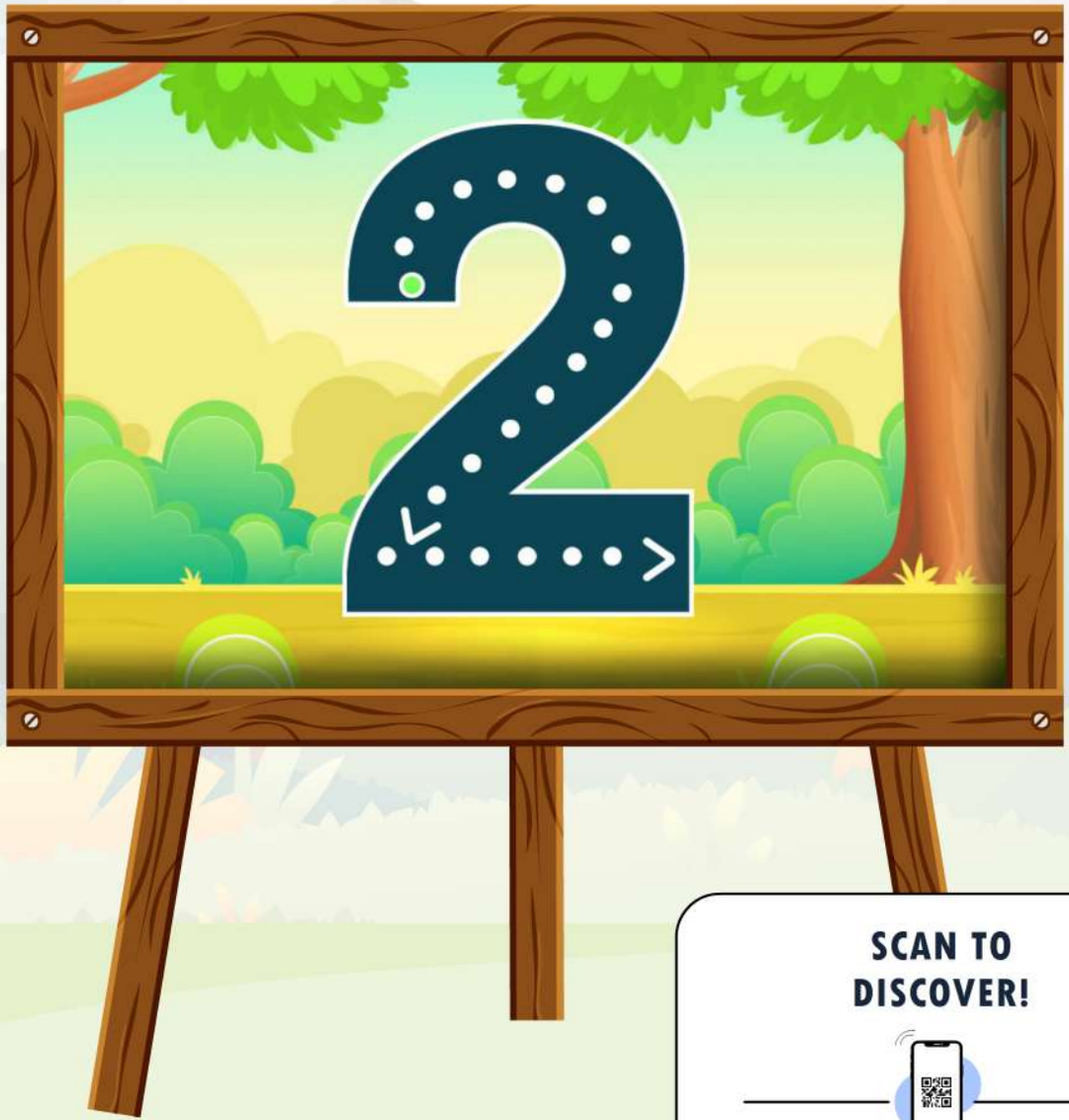
How many birds do you see on the branch?
circle the number and colour the bird.



4 2 3 1 5


i-Life
AR
SCAN THIS IMAGE
(Colours - Numbers)

Trace the number 2



SCAN TO DISCOVER!

Open the link on your browser and play the game.

https://number-tracing-12460.web.app/

Skip Counting By 2's

SCAN THIS IMAGE
(Colours - Numbers)

i-Life

Practice Sheet

i-Life

Skip count by 2's

Help the frog get to the pond. Draw a line connecting numbers, counting by 2's.

61

62

63

64

66

65

68

67

69

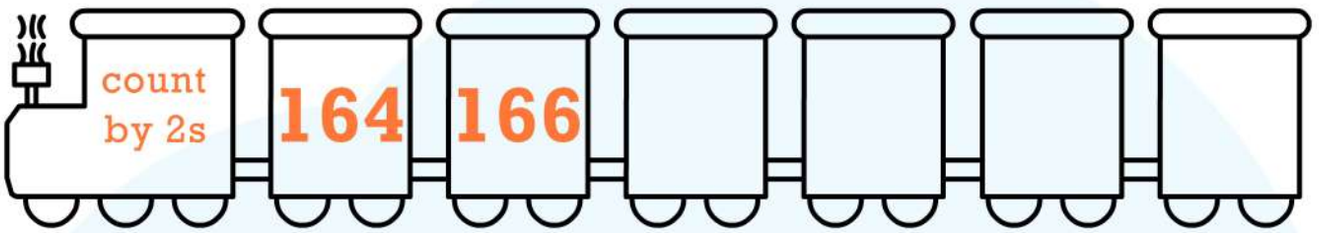
70

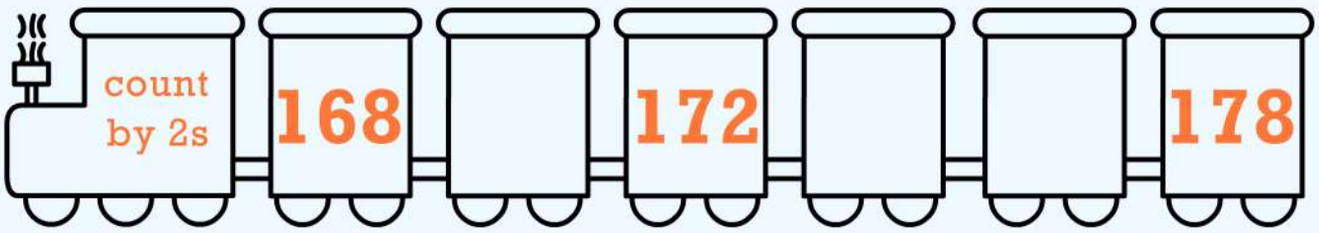
Practice Sheet

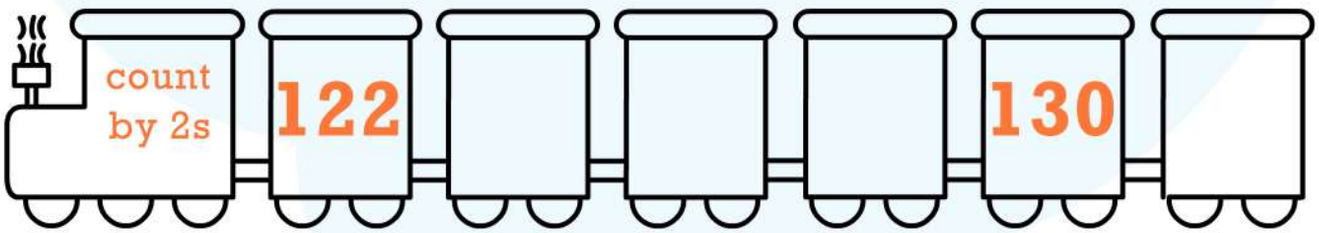
i-Life

Skip count by 2's

Count by 2's and fill in the missing numbers.







?

?

?

3

1

5

SCAN TO DISCOVER!

Open the link on your browser and play the game.

https://total-count-bd4f6.web.app/

i-Life
PRESENTS

i-Come to Life with COLOURS

-Surroundings-

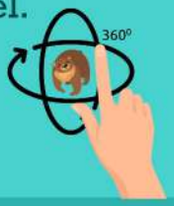
AR Learn and Play with Augmented Reality(AR)

Instructions Manual for

i - Come to Life with Colours

1. Download "**i-Life Discovery**" app from Google Play / App Store.
2. Open the application and choose **Colours → Surroundings**.
3. Choose the object or animal that you would want to bring to life.
4. Colour the image using colour pencils or crayons.
5. Point the camera of your mobile/tablet on pages containing AR icon in the book.
6. Wait for the 3D object/animal to appear on the screen.
7. Use the ☰ menu option to **Reset, Pause** & take a **Snapshot**.

8. Use your finger to rotate the 3D model.



9. Use the thumb and the index finger to adjust the size of displayed 3D model.

10. Click "RESET" to bring the image back to its original size.

11. The live colouring option lets you colour the model when it is visible on the screen.

12. Click "SNAPSHOT" to take a picture of your art work. Open the gallery to view the saved image.

13. Click "TOGGLE COLOURS" to toggle between the real object/animal and the object/animal coloured by you.

Note: 1. Kindly ensure that the pages do not have any folds while scanning.

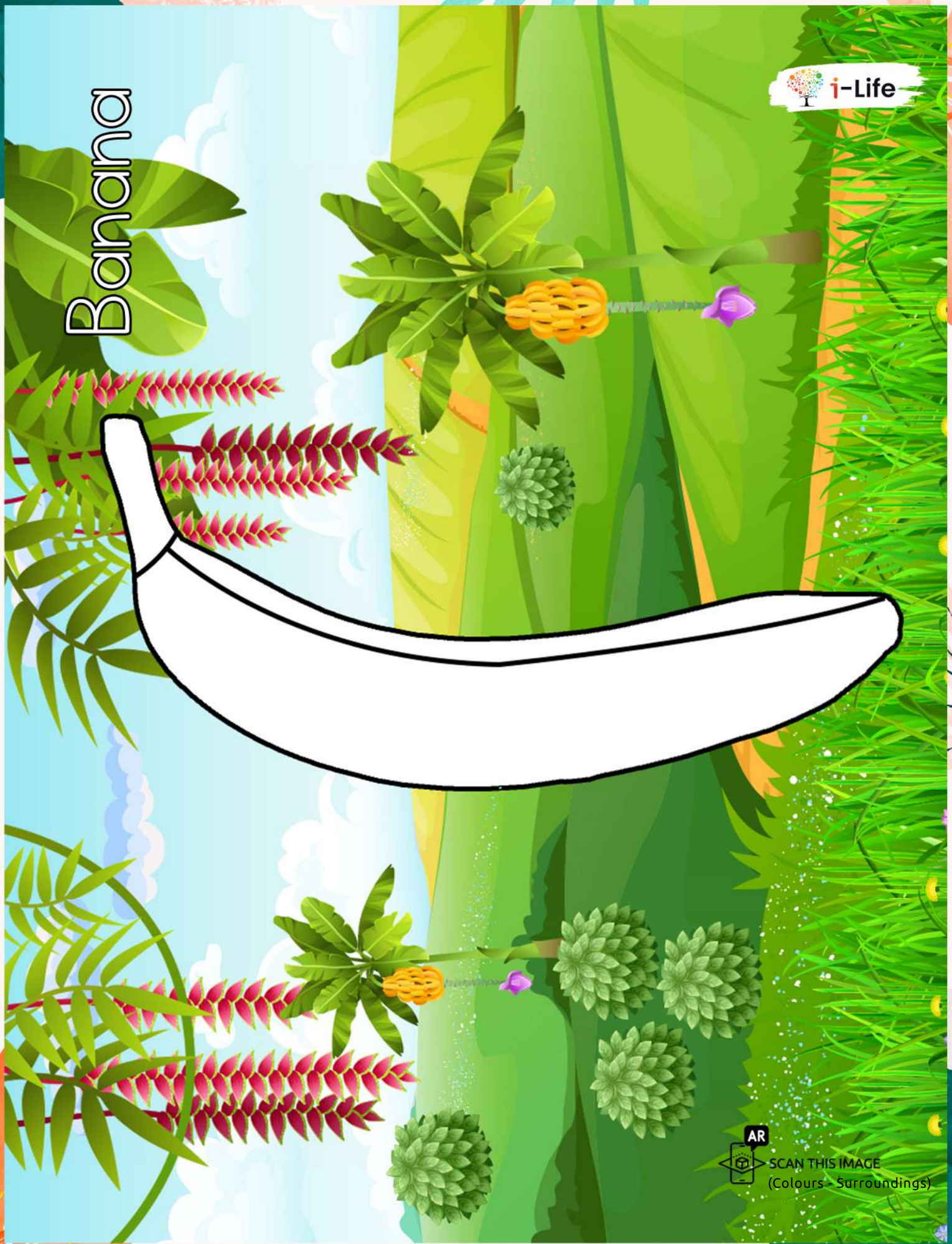
2. For some reason, if you encounter any issues with the app while scanning, kindly restart the app.

SCAN TO
DISCOVER!
Open the link on your browser
and play the game.
https://transportaion-game-app.web.app/
CAR
TRAIN
POLICE CAR
SCHOOL BUS
BICYCLE
TRACTOR
MOTORCYCLE
WAGON

FRUITS & VEGETABLES

LET'S DRAW & COLOUR

Let your imagination come alive. Draw the picture of the **BANANA** that you see and colour it.


Banana
i-Life
AR
SCAN THIS IMAGE
(Colours - Surroundings)

WILD ANIMALS

LET'S DRAW & COLOUR

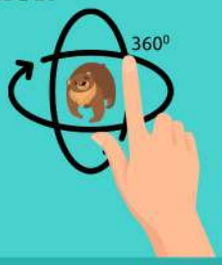
Let your imagination come alive. Draw the picture of the **WOLF** that you see and colour it.

i-Life
Wolf
AR
SCAN THIS IMAGE
(Colours - Surroundings)

Instruction Manual for

i - Come to Life with Stories

1. Download "**i-Life Discovery**" app from Google Play / App Store.
2. Open the application and choose **Stories**.
3. Point the camera of your mobile/tablet on pages containing AR icon in the book.
4. Wait for the object/animal to appear on the screen.
5. Click on "Let's Spell" to play the spell game.
6. Click on "Let's Listen" to listen to a story/poem.
7. Click on the "Walk/Talk/Eat/Animate" to make the animal perform these actions
8. Use the ☰ menu option to **Reset, Pause** & take a **Snapshot**.
9. Use your finger to rotate the 3D model.



10. Use the thumb and the index finger to adjust the size of displayed 3D model.

11. Click "RESET" to bring the image back to its original size.

12. Click "SNAPSHOT" to take a picture. Open the gallery to view the saved image.

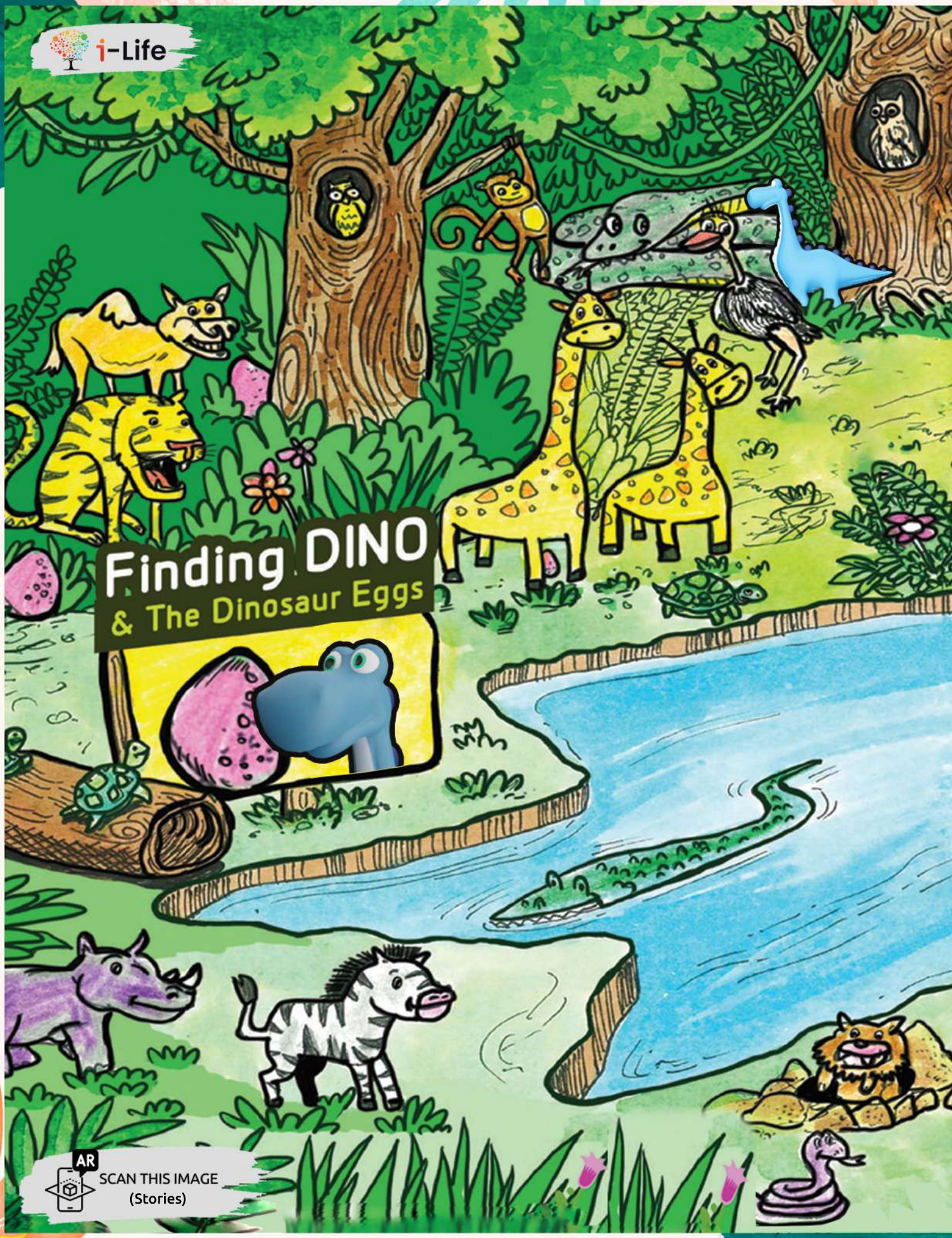
Note: 1. Kindly ensure that the pages do not have any folds while scanning.

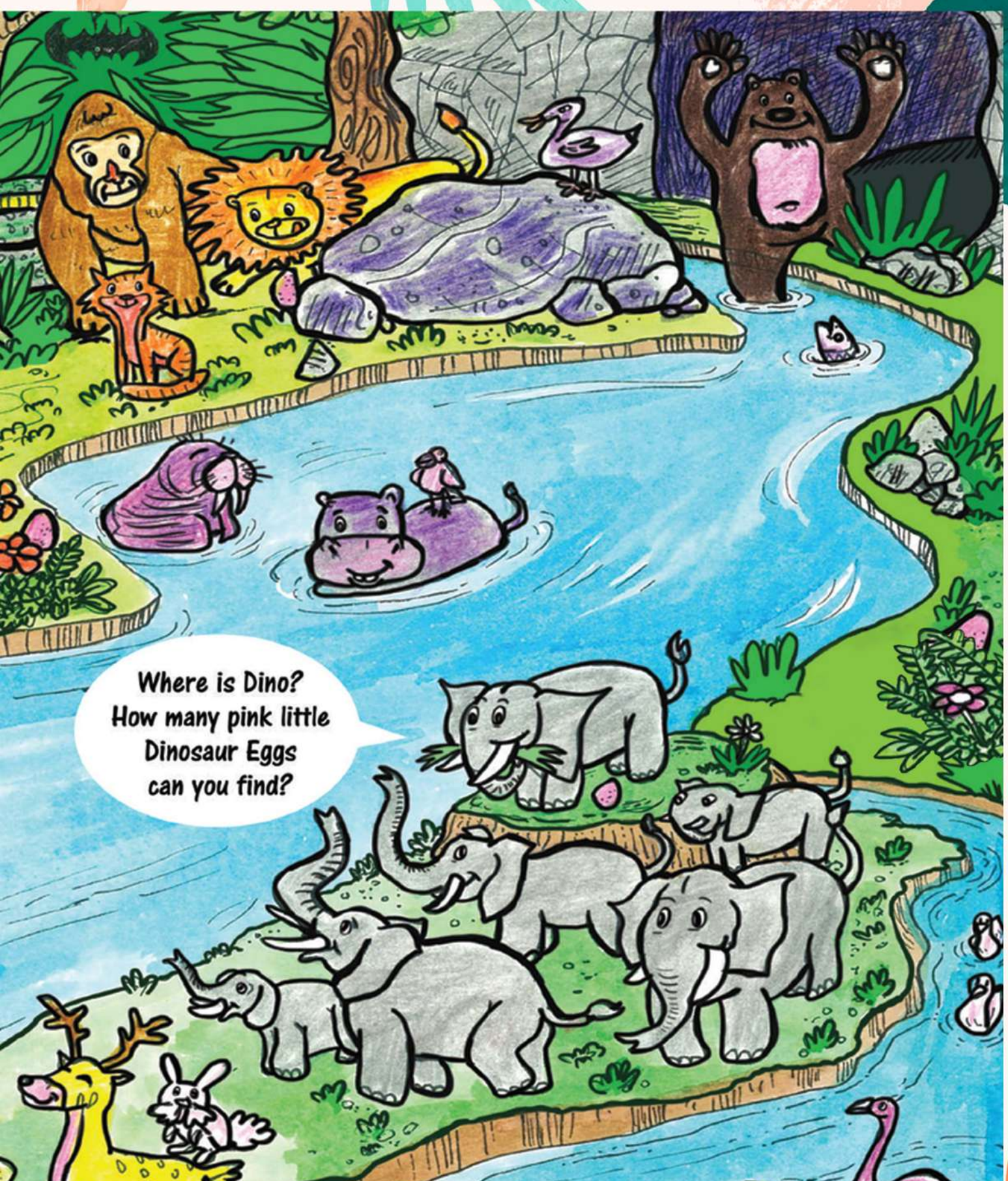
2. For some reason, if you encounter any issues with the app while scanning, kindly restart the app.

i-Life
PRESENTS

i-Come to Life with STORIES

Learn and Play with
Augmented Reality(AR)


i-Life
Finding DINO
& The Dinosaur Eggs
AR
SCAN THIS IMAGE
(Stories)


Where is Dino?
How many pink little
Dinosaur Eggs
can you find?

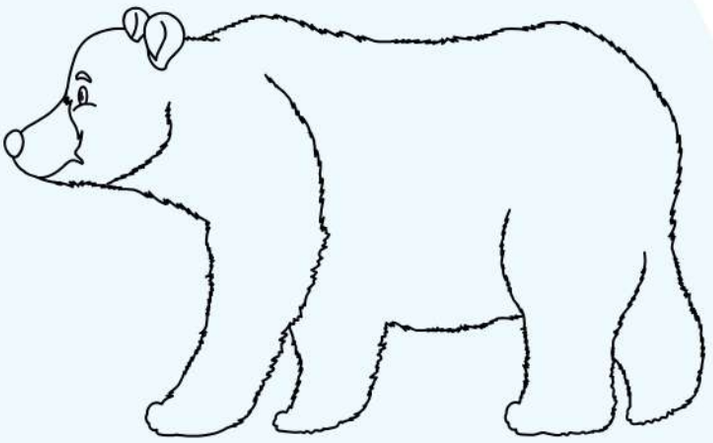
Practice Sheet

i-Life

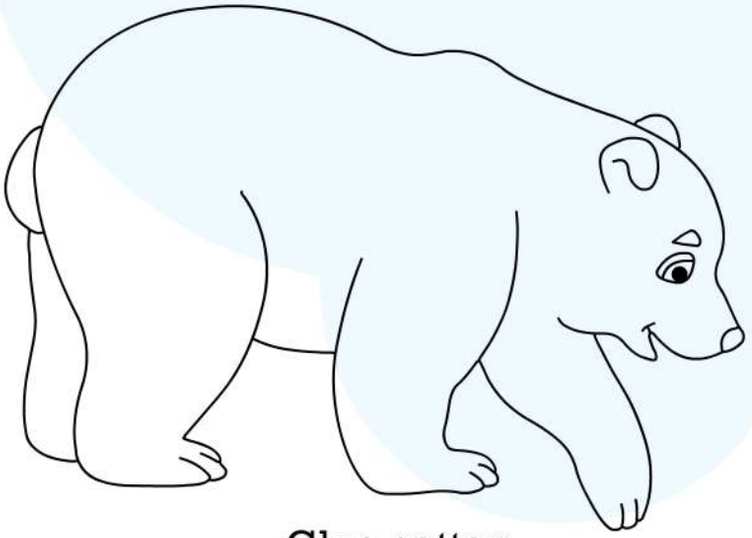
Cold Bear

Types of bears.

Colour the
grizzly bear brown



Colour the
American black bear black



Glue cotton
on the Polar bear

A Cold Bear

Brrrr! It is getting cold.

Bear needs to get ready for winter.

First, he eats a big meal.

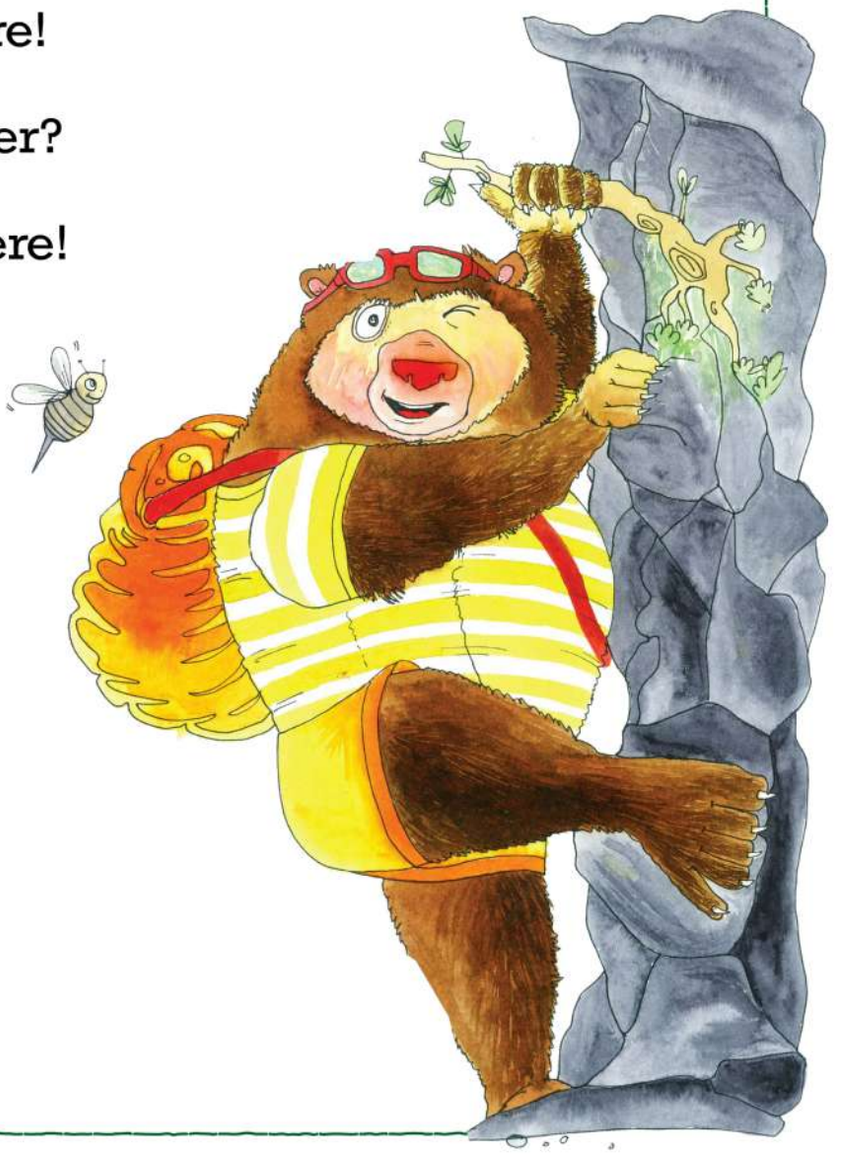
Next, he finds a den.

Then, he fills the den with leaves, so he can stay warm.

Last, he eats even more!

Is Bear ready for winter?

Yes, he is. Winter is here!



Practice Sheet

i-Life

Cold Bear

Let's get bear ready for winter. Circle the food he eats.

i-Life
BEAR
AR
SCAN THIS IMAGE
(Stories)

The Horse and his Young Rider

There was once a young man who was always bragging about what a great horse rider he was. One day this young man was at the market when he saw a magnificent horse for sale.

He thought, "I am going to take that horse for a ride."He did not know that the horse had not been trained and was very difficult to control.

The young man climbed onto the fence and leapt onto the back of the horse. As soon as the horse felt the weight of the young man it reared up in the air and galloped off down the road. Nothing would stop the horse as it raced headlong down the road. The young man clung on as best he could. As he thundered down the road one of his friends saw him and called out.

"Where are you off to in such a hurry?" He replied desperately, "I've no idea, you will have to ask the horse".

The moral of this story is: Act in haste and accept the consequences.

THE HORSE AND HIS YOUNG RIDER

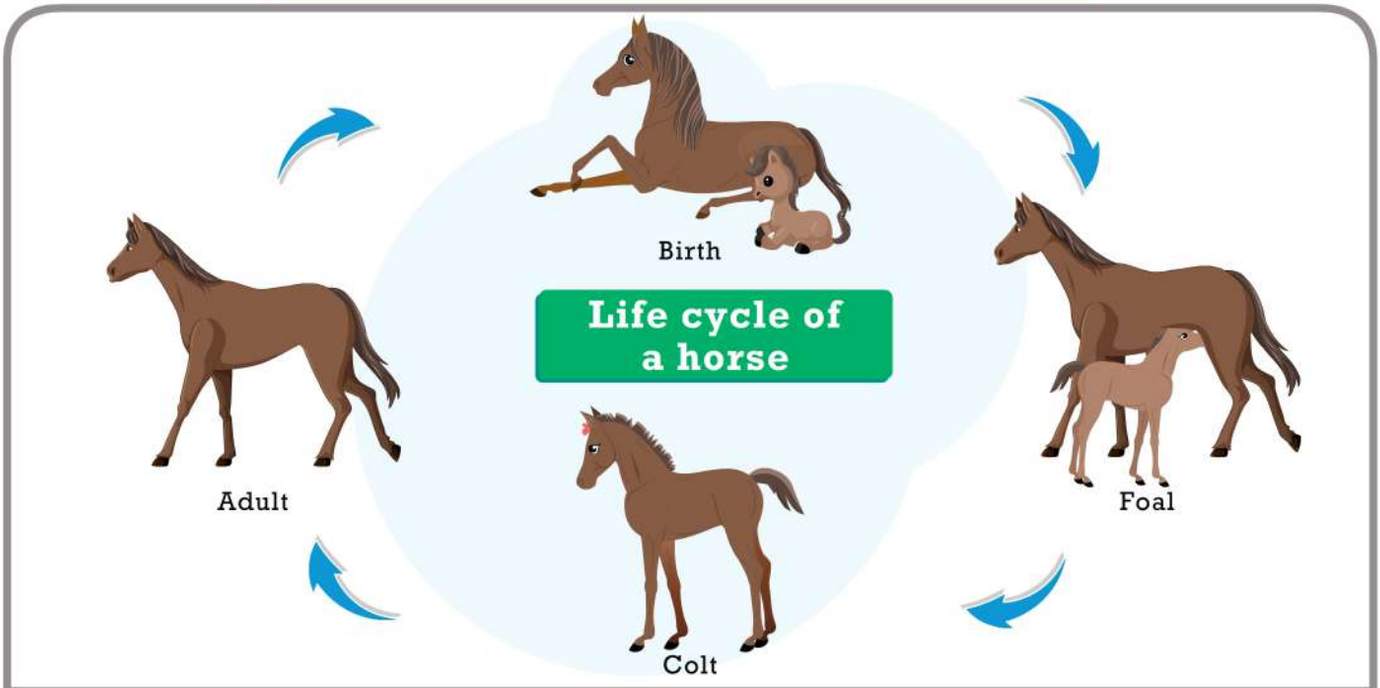
SCAN THIS IMAGE
(Stories)
i-Life

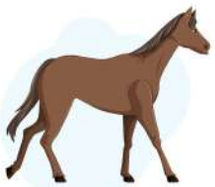
Practice Sheet

i-Life

The horse and his young rider

Number the life cycle of a horse. check off the correct numbers.





1 2 3 4

1 2 3 4

1 2 3 4

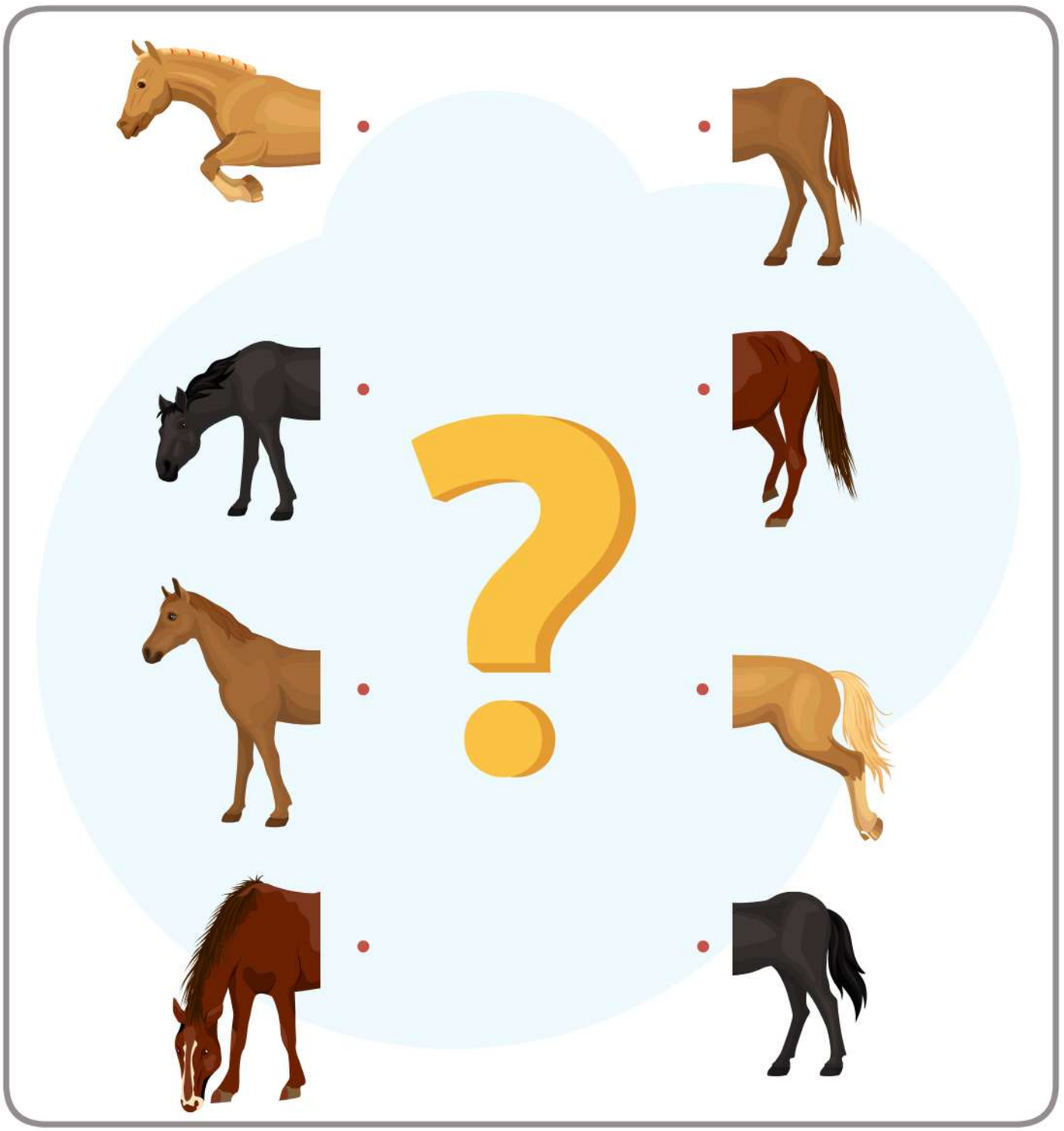
1 2 3 4

Practice Sheet

i-Life

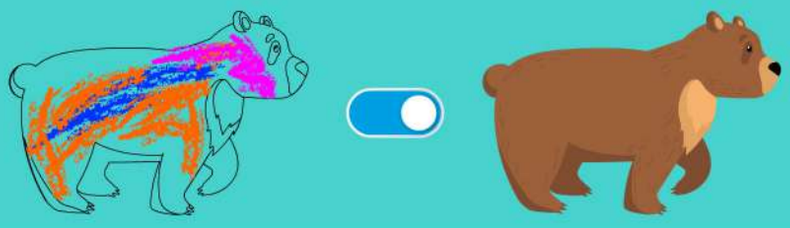
The horse and his young rider

Match the halves of the cartoon horses.



Instructions Manual for
i - Come to Life with Environment

1. Download "**i-Life Discovery**" app from Google Play / App Store.
2. Open the application and choose **Environment**.
3. You'll be asked to enter an OTP.
4. Open any of the following compatible Web browsers **Chrome, Edge** or **Firefox** on your PC or laptop and enter this URL: **discovery.ilifelearn.cloud** When the page is loaded, you'll see a 6-digit OTP displayed on the screen. You must enter this OTP on your "i-Life Learn" mobile app to connect.
5. Choose the object / animal that you would want to bring to life.
6. Check the right hand corner of the page with AR icon in the book for the relevant environment to be used and launch the same theme on the PC or laptop screen.
7. Colour the image using colour pencils or crayons.
8. Click "SCAN".
9. Hold your mobile/tablet steady while scanning the image and ensure that the camera focussed on the image.
10. Wait for 2 to 3 seconds for the object / animal to appear on the PC or laptop screen.
11. Cilck "TOGGLE COLOURS" on your PC or laptop screen to toggle between the real object/animal and the object/animal coloured by you.



Note: 1. Kindly ensure that the pages do not have any folds while scanning.

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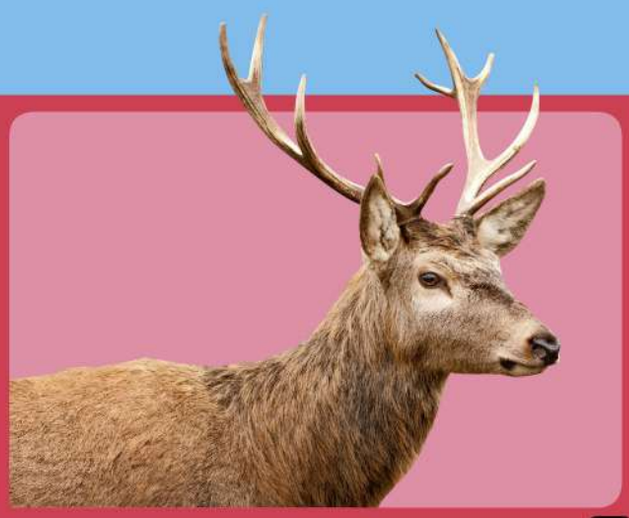
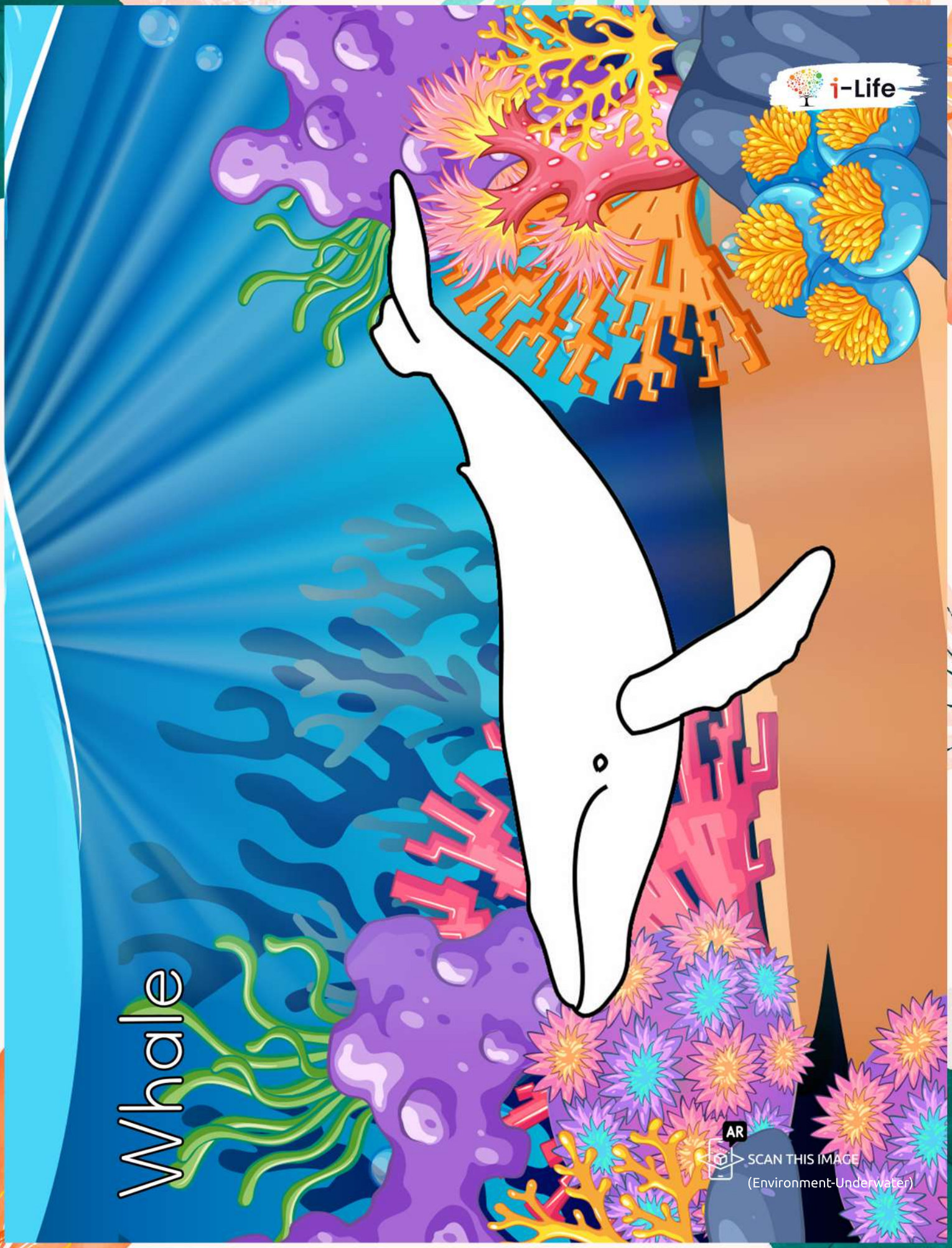
i-Life
PRESENTS

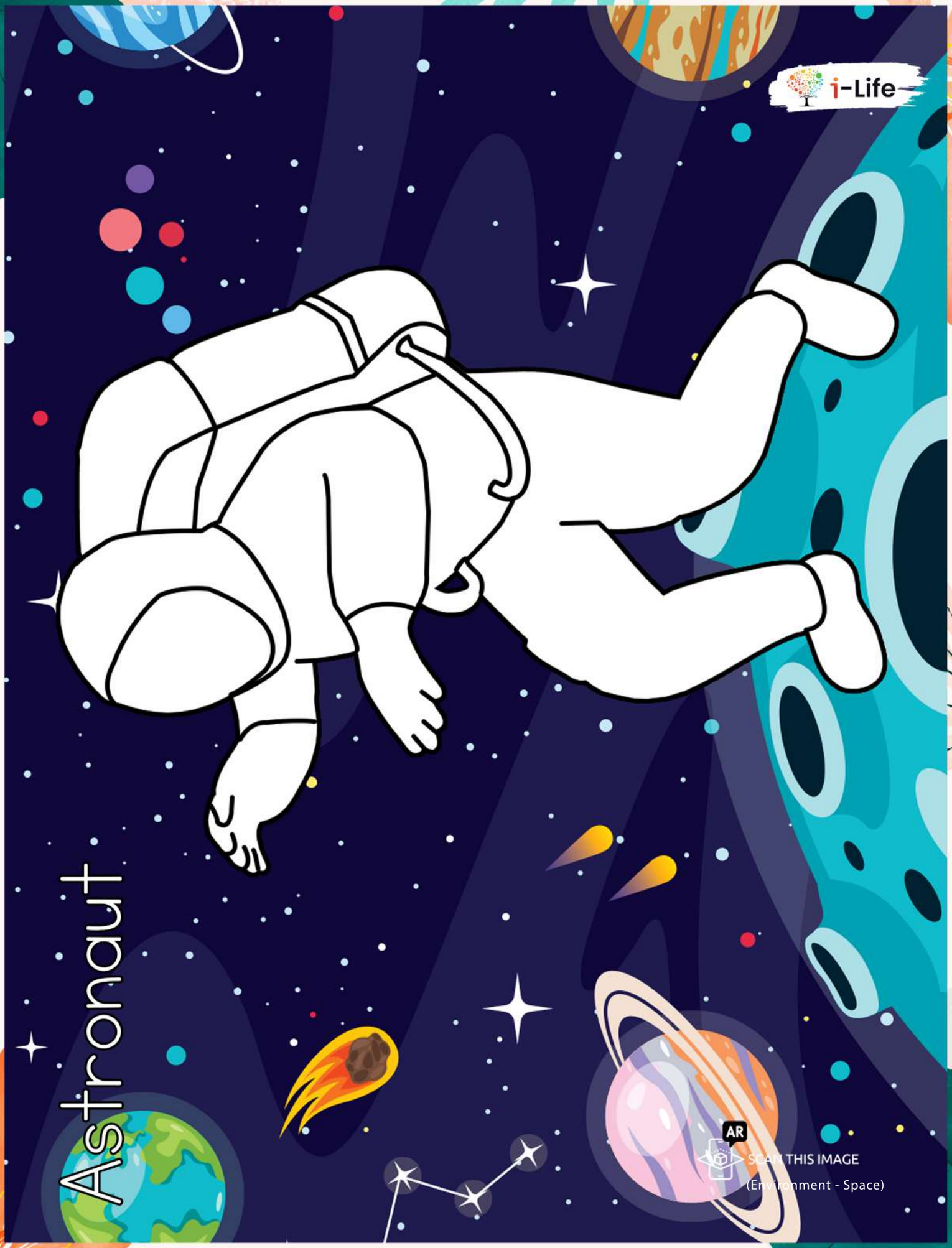
i-Come to Life with ENVIRONMENT



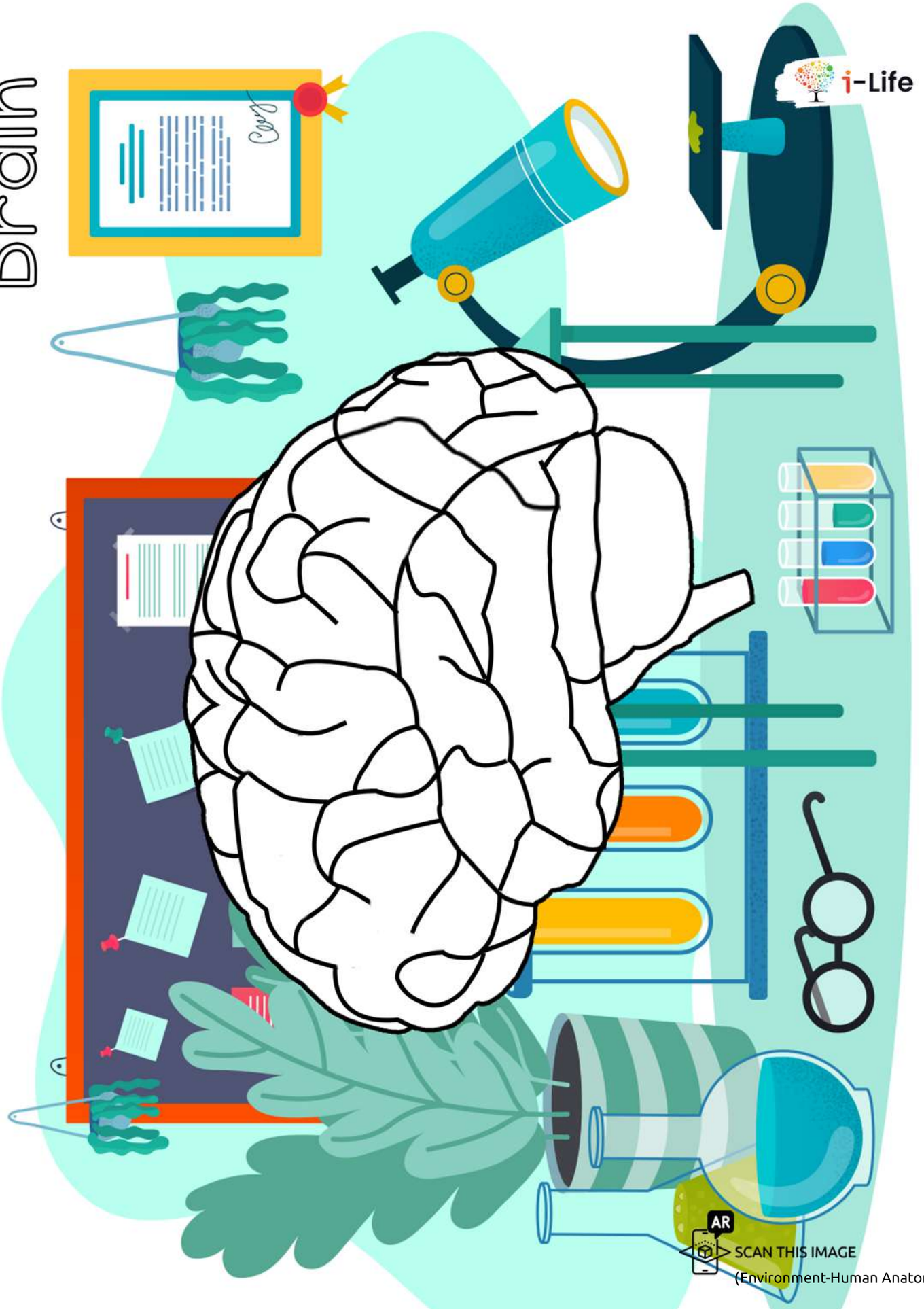
AR Learn and Play with Augmented Reality(AR)

i-Life
Cc
Camel
AR
SCAN THIS IMAGE
(Environment - Phonics)


i-Life
Whale
AR
SCAN THIS IMAGE
(Environment-Underwater)


i-Life
Astronaut
AR
SCAN THIS IMAGE
(Environment - Space)

Brain



i-Life
innovation inspired by intelligence

The perfect gift for your child!

Increases Curiosity and Creativity

Improves

- ✔ Motor skills
- ✔ Attention span
- ✔ Concentration
- ✔ Memory and retention
- ✔ Concept understanding

Download **i-Life Discovery** App

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i-Life

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